

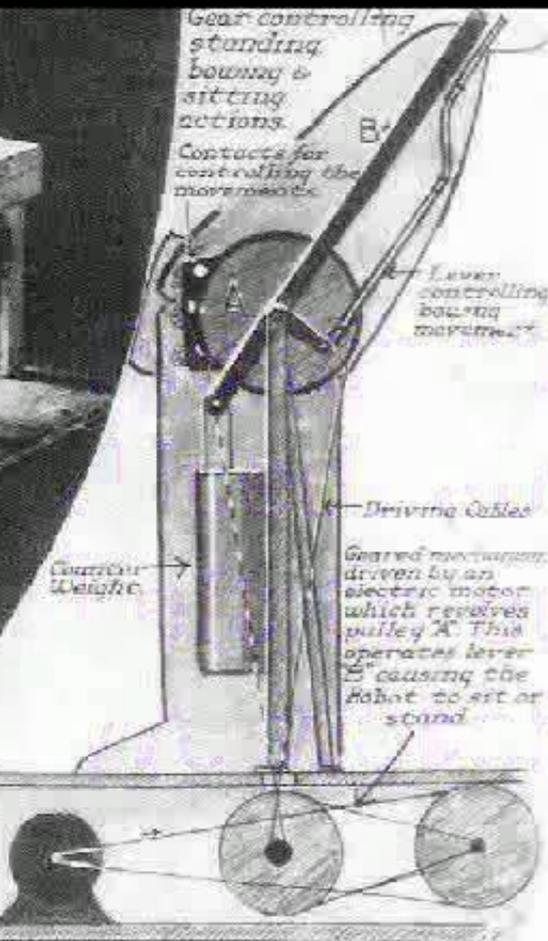
SYSTEMS

Play Lab

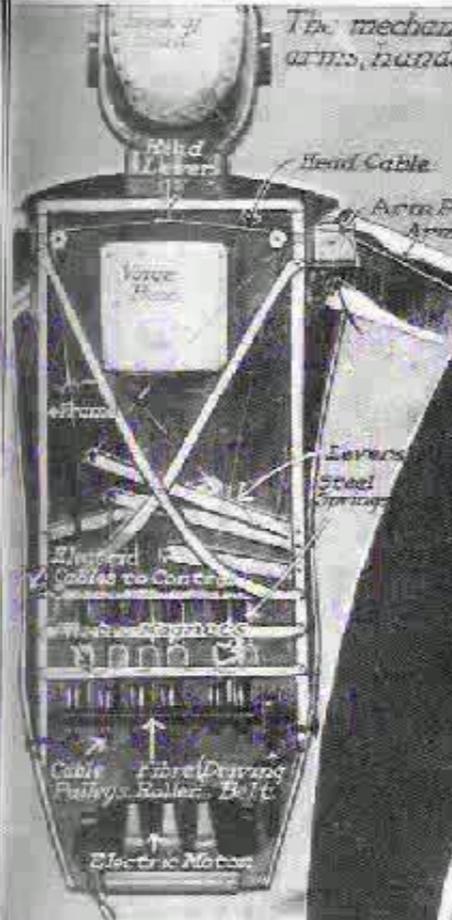
- Play as a relational strategy of computational technologies.
- Play as an interface
- Playthings, not play objects
- Personality as a way of making sense of the interface

Gear controlling standing, bowing & sitting actions.

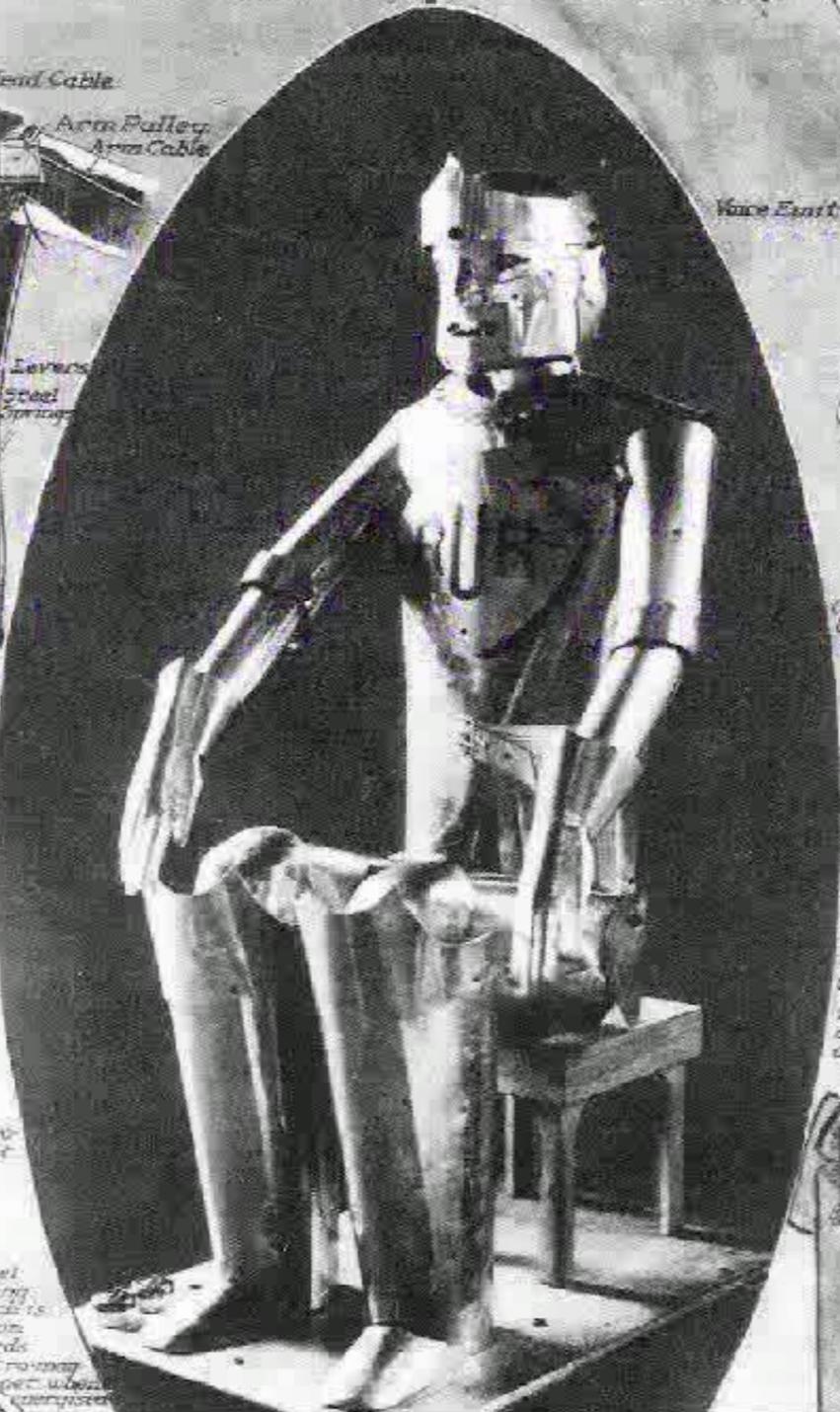
Contacts for controlling the movements.



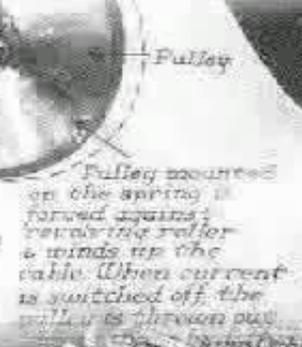
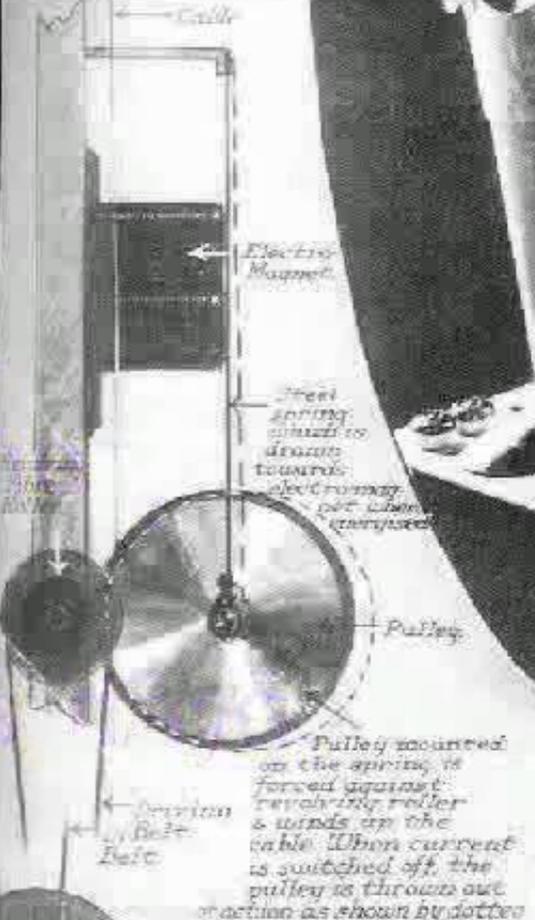
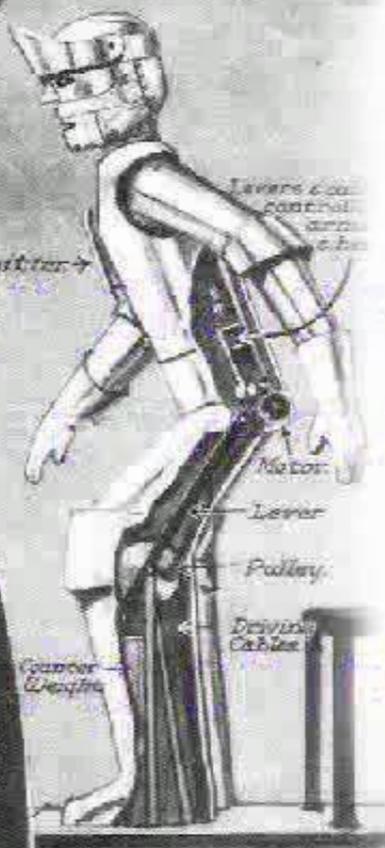
The mechanism controlling arms, hands & head movements.



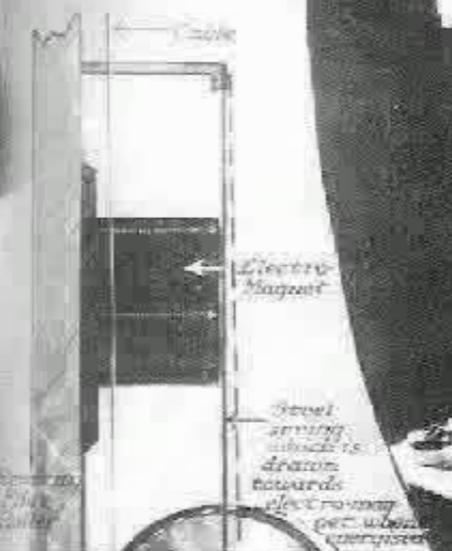
The Robot rising from its seat and bowing.



Voice Box

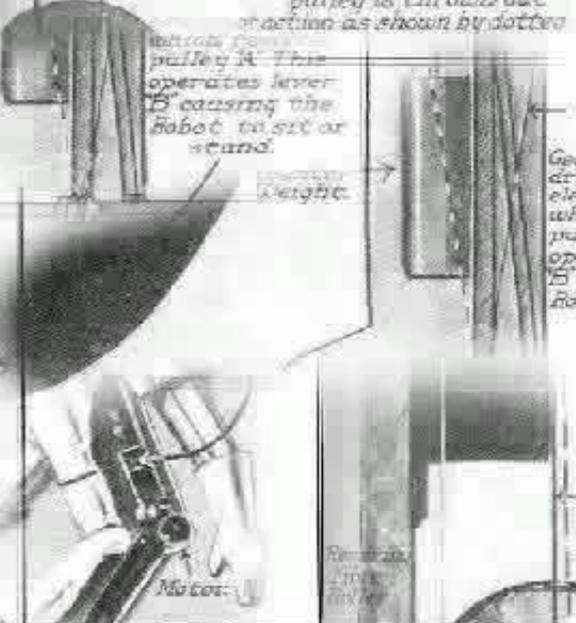
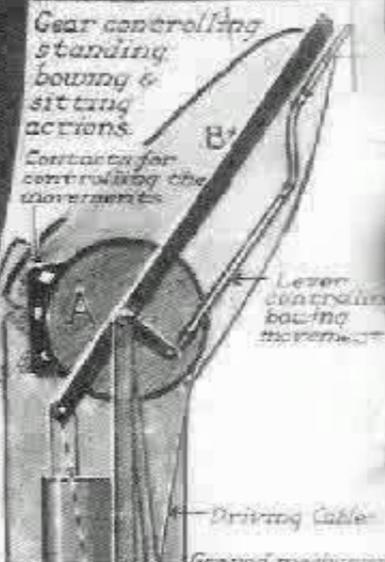


Unit of the Electrical Mechanism for moving arms, hands & head



Gear controlling standing, bowing & sitting actions.

Contacts for controlling the movements.



Systems Thinking



Wile E. Coyote

SUPER GENIUS

HAVE BRAIN

WILL TRAVEL

injure a human being or, through inaction,
allow a human being to come to harm,
to prove that you are not robot.



reCAPTCHA



Interconnection

Black Hole / Strangelet CRASH Button



**In case of imminent world destruction:
break glass and push CMS abort button**

Episteme



TREVOR CHAN'S

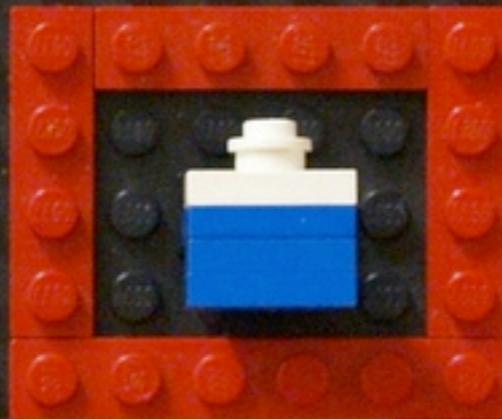
CAPITALISM II™





SCORE 004100 TIME 0140 STAGE 03

PLAYER



40

ENEMY



P-04



Play

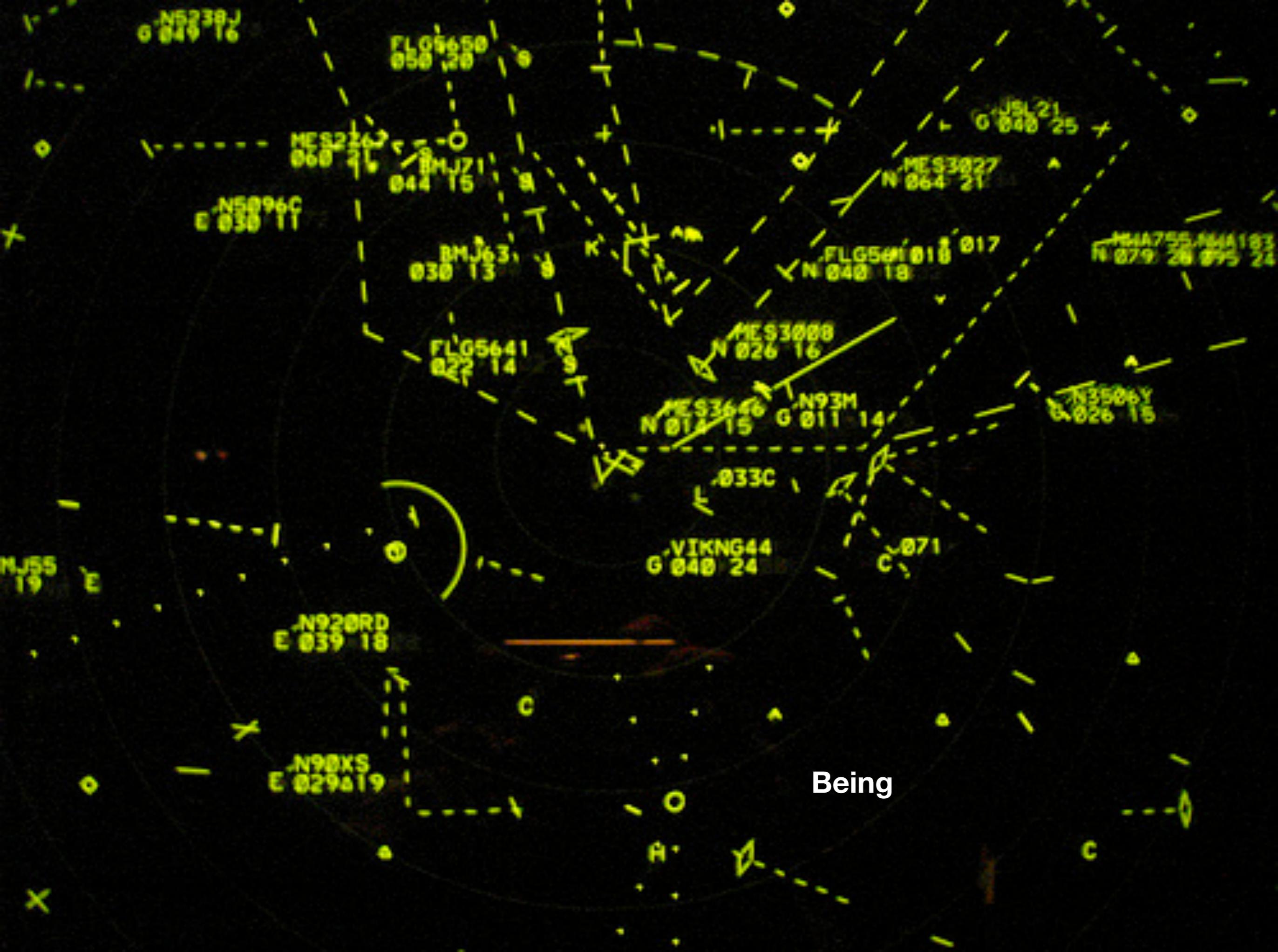




Things



Intra/Action



N5238J
G 049 16

FLG5650
050 20

JSL 21
G 040 25

MES2263
060 21

BMJ71
044 15

MES3027
N 064 21

N5096C
E 030 11

BMJ63
030 13

FLG5610
N 040 18

MIA755, MIA183
N 079 26, 075 24

FLG5641
022 14

MES3088
N 026 16

MES3646
N 014 15

N93M
G 011 14

N3506Y
G 026 15

033C

VIKNG44
G 040 24

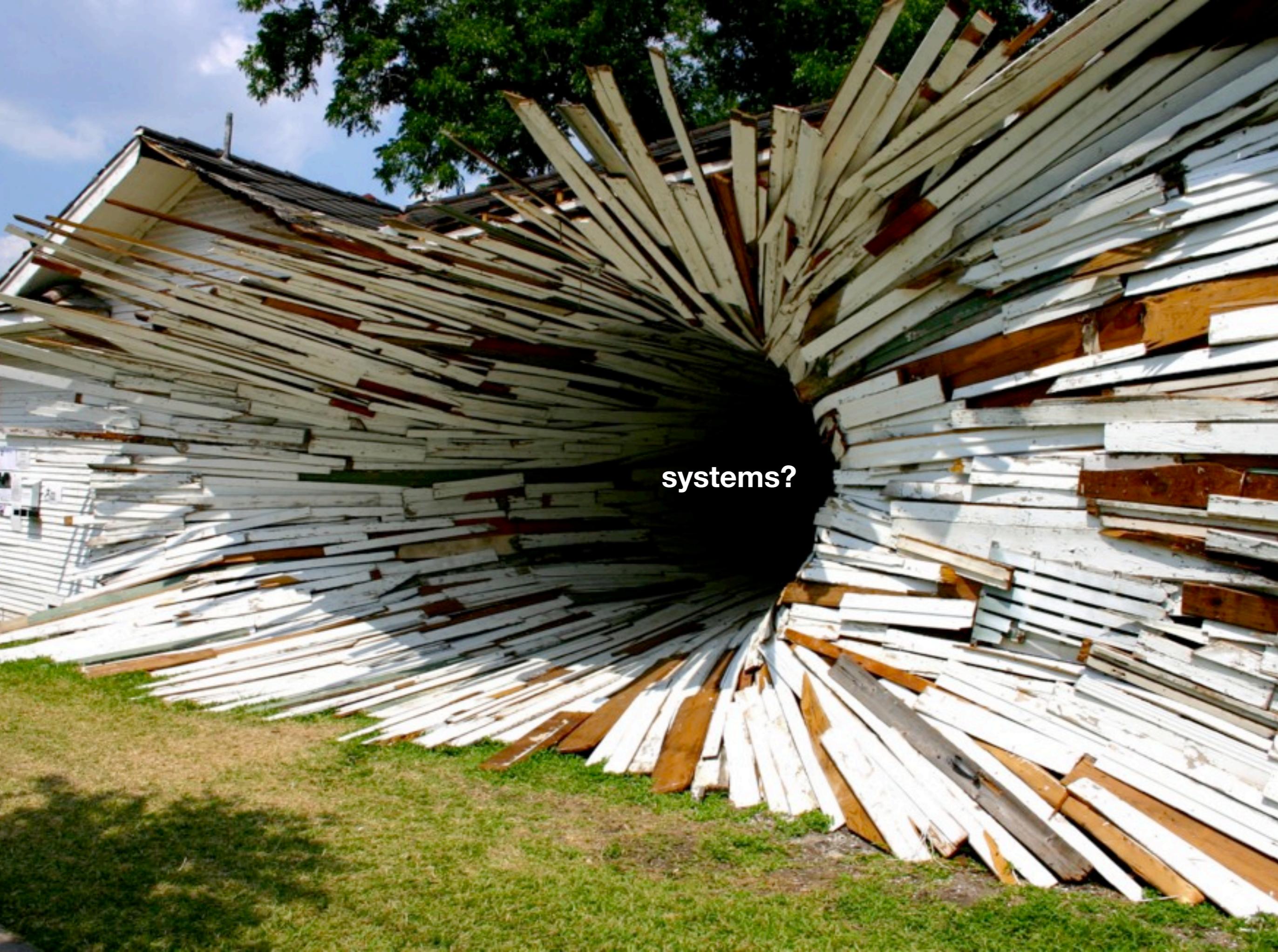
071
C

N920RD
E 039 18

N90XS
E 029 19

Being

**I HAVE SEEN
THE TRUTH
AND IT DOESN'T
MAKE SENSE**



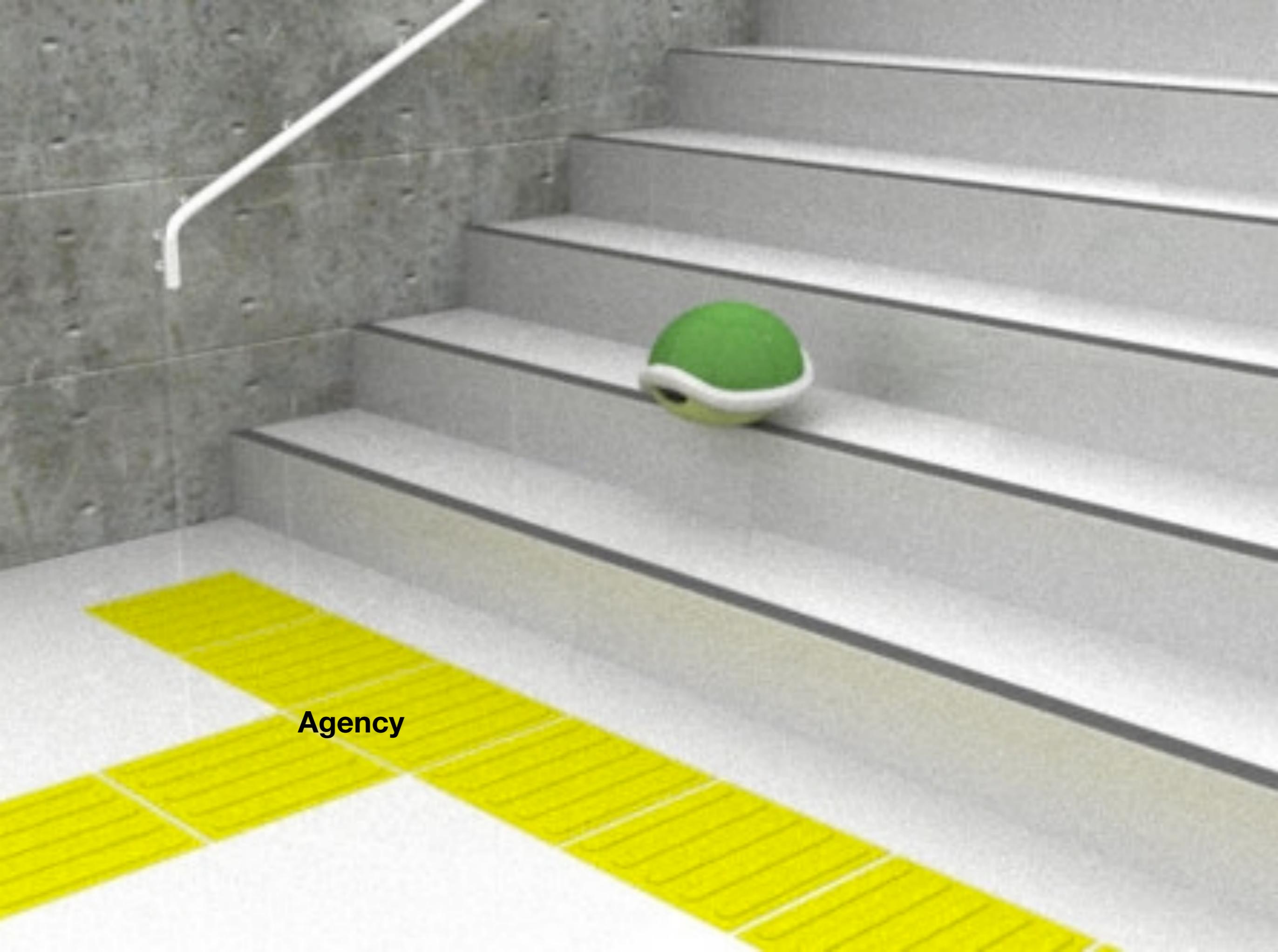
systems?

Playthings





Assemblage



Agency

- *There are no systems*
- Systems as epistemology
- Focus on the interconnectivity
- Play ->relationality<- Interconnectivity
- Play as an experience of systems that emerge from interacting with things (the “systematicity” of playthings)



A person in a white lab coat is operating a large, complex industrial machine in a factory or laboratory setting. The machine has various components, including a large blue wheel on the left and a control panel on the right. The background shows other industrial equipment and a red wall.

**THIS IS A STORY
ABOUT THE
RISE OF
THE MACHINES**